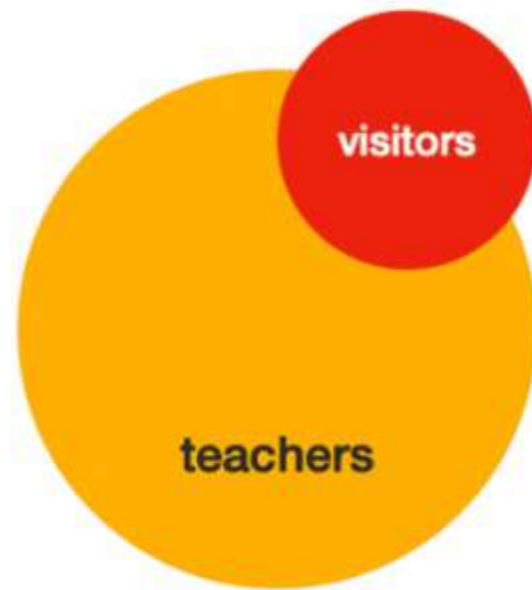
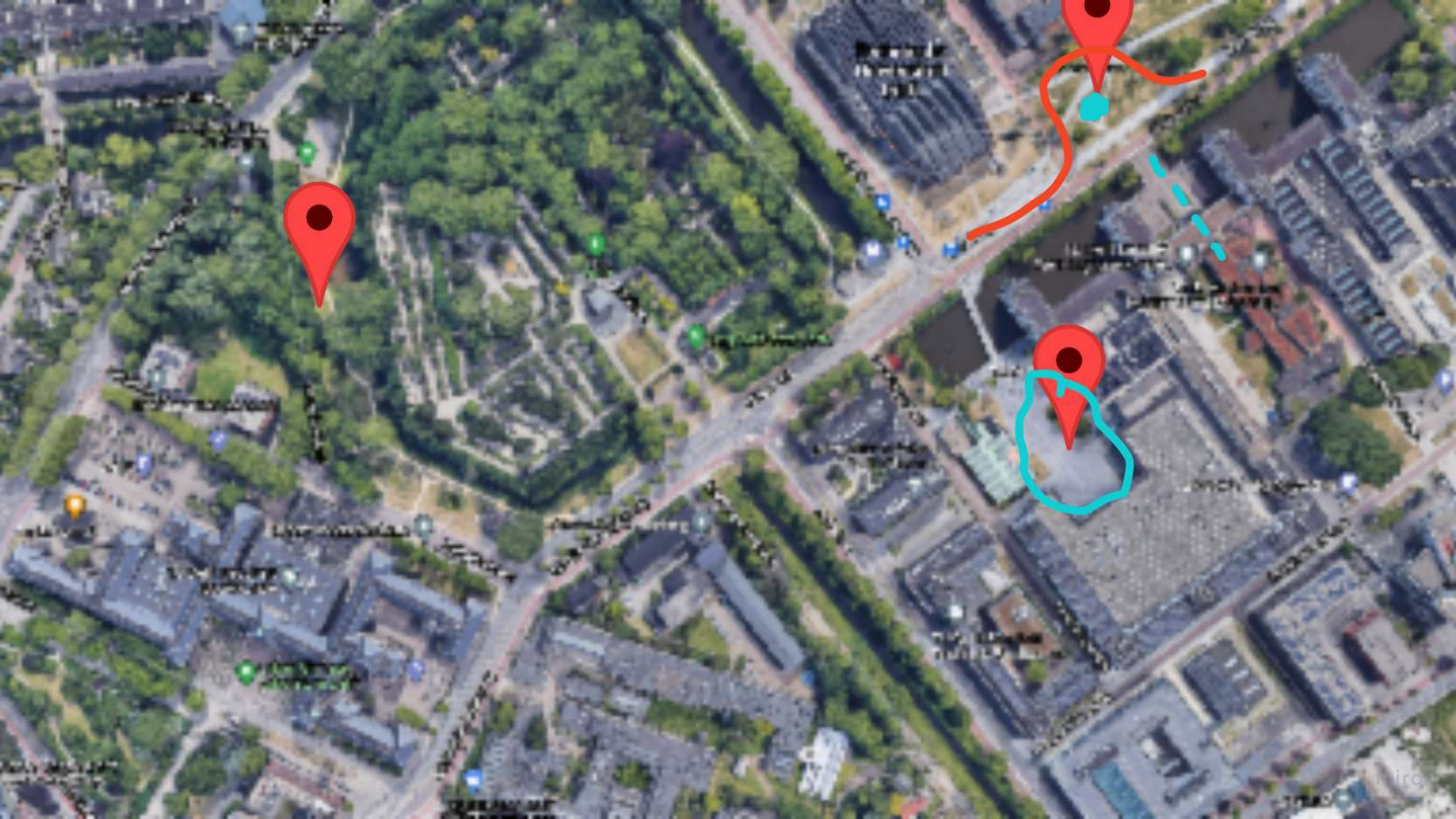


FUNCTIONAL
SPACIALITY





Children activities



'bridge'



working together



obstacle course



swinging



climbing



carousel



climbing wall



'cave' or 'house'



spider web



**adventurous,
movable elements**



**water for physical
activity**



hanging



also for the parents



slide



climb



tunnel

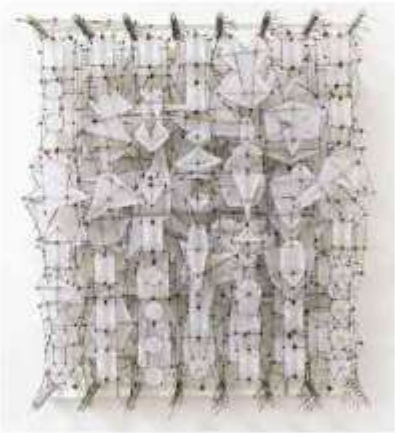


sand play



sensory path
root

Things
to think
about?

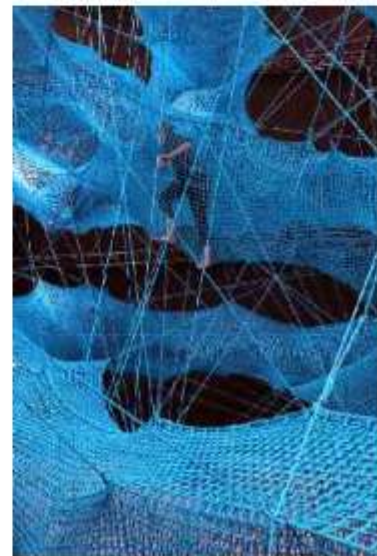
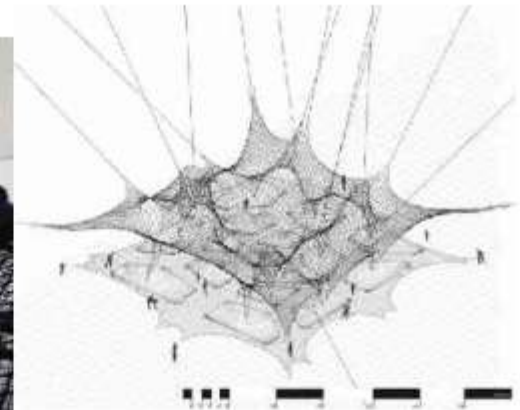


exposed
vs
covered





voronoi as
structure
vs
program
element



materiality/
level of
interactivity?





<https://earthwrights.co.uk/ew-projects/nets-and-ropes/>

Modular playgrounds inspo



playground as a nest





URBAN VALUE







SENSORY ENTITY

